

# Social Competition-FUTSAL RULES SIMPLIFIED

## Players

- A match is played by two teams, each consisting of not more than five players one of whom is the goalkeeper.
- A team must have 1 x female player on the field always during the play.
- The minimum age of a player is 15 (born 2006)
- A match may not start if either team consists of fewer than three players. The match is abandoned if one of the teams has fewer than three players on the pitch.

## Duration of the Match

- Each match will be 2 x 20-minute halves, 5-minute half time break and 15 minutes changeover between time slots.

## Fill in players

- Teams will be permitted to use fill ins (a player who has not paid the \$50 registration fee) when required.
- A fill in will be required to pay the fill in fee (\$10 per game) before playing
- A team may use a registered player from another team to fill in if required.

## Refereeing

- All teams will be required to provide a referee to officiate games according to a roster. The team that must provide a referee will be included in the fixtures next to every game.

1. The field size of the court measures 20m wide and 30m long, with 3m x 2m goal posts.
2. From a kick-off, the ball must be played forward. A goal CANNOT be scored directly from a kick-off.
3. A team consists of 5 players, 4 court players and 1 goalkeeper; the maximum number of players in a team is 9.
4. No tackling from behind or slide tackling is allowed.
5. **Dangerous play is not allowed.**
6. All players **MUST BE REGISTERED** with **Rovers 5 aside soccer**.
7. Players are **not permitted** to use objects that might endanger them or others, including any kind of accessories, jewellery and/or glasses.

8. Unlimited 'flying' substitutions. Players can re-enter the game as many times without notifying the referee, this also includes the goalkeeper (games will not be stopped for substitutions). Substitutions must be made in the substitution area. A substitute player can only enter after the player they are substituting is of the court.
9. There is NO offside in Futsal, and players can score from anywhere in the court of play.
10. When the ball goes out over the sideline, it is then placed on the sideline; it must be stationary and kicked into the court to another player. All opposing players must be at least 3 metres from the ball, the foot not kicking the ball must be OUT of the court or part of the foot touching the side-line.
11. A goal cannot be scored directly from a sideling KICK-IN, but you can from a corner KICK-IN.
12. The goalkeeper cannot throw the ball over  $\frac{1}{2}$  way line, once the Goalkeeper uses their hands to handle the ball, they must throw the ball back into play, however if the goalkeeper does not handle the ball with their hands, they are free to kick the ball any length and even score
13. The Goalkeeper is not allowed to drop-kick the ball at any time.
14. Goal Clearance or Goalkeepers throw, the goalkeeper throws the ball from the marked goal area to restart play after the ball has gone over the goal line, last being touched by an attacking player
15. The goalkeeper has 5 seconds time limit to control the ball and release it from their possession in their own half of the pitch.
16. Goalkeepers are not allowed to pick up the ball with their hands from a deliberate back pass from any of their team-mates.
17. The game has a 5 second time limit at all kick-ins, corner kicks and free kicks.
18. Free Kicks, the opposition must be back 3mtrs from the taking of any free kicks, unless the team awarded the free kick decides to take a quick free kick.

19. Hand ball is when a ball touches a player from the shoulder down (not including the shoulder).

A deliberate hand ball will be awarded with a direct free kick/penalty to the opposition. An accidental hand ball will be awarded an indirect free kick to the opposition; unless the opposing team gains advantage (advantage rule); this decision is up to the referee's discretion. Female players can protect their chest area and male players are allowed to protect their groin area with their hands and arms, as long as there is no movement of the hands and arms towards the ball.

20. During the game, a referee has the option of using 2 cards, Yellow and Red.

21. Referees have the right to warn, ask to leave or eject from the Stadium, any spectator or player whom they feel is bringing the game into disrepute.

**22. Shin pads are strongly recommended for your own safety.**

## **PLAYERS INFRINGEMENTS**

**SERIOUS FOUL PLAY:** The following offences will receive either a yellow or red card depending on the severity of the infringement (referees' discretion):

- Stopping an obvious goal scoring opportunity by tripping, holding, impeding, and handball
- Deliberate kicking an opponent
- Deliberate elbowing an opponent
- Violent tackle from behind
- Over the ball tackle

**SERIOUS VIOLENT CONDUCT:** The following offences are red card/suspension.

- Striking an official or player
- Spitting at an official or player
- Threaten an official or player with physical violence
- Attempting to strike an official or player with ball or another object
- Pushing an official with open hand, shoulder, or hip

**USE OF FOUL AND ABUSIVE LANGUAGE:** The following are cautionable offences with a yellow or red card depending on the severity of the infringement (referees' discretion)

- Making obscene gestures
- Offensive insults or abusive language

Should a player be sent from the court for a red card offence, the referee will record the player's name and fill out the "send-off incident" form. (automatic 1 game suspension, or 1 game plus extra games for the depending on the severity of the incident)

## **CODES OF BEHAVIOUR**

### **PLAYERS CODE OF BEHAVIOUR:**

- Play by the rules
- Never argue with an official. If you disagree, have your captain, coach or manager approach the official during a break or after the match.
- Control your temper. Verbal abuse of officials and sledging other players, deliberately distracting or provoking an opponent are not acceptable or permitted behaviours in any sport.
- Be a good sport. Applaud all good plays whether they are made by your team or the opposition
- Treat all participants in your sport as you like to be treated. Do not bully or take unfair advantage of another competitor.
- Cooperate with your coach, team-mates, and opponents. Without them there would be no competition.
  
- Respect the rights, dignity and worth of all participants regardless of their gender, ability, cultural background, or religion.

## **COACHES CODE OF BEHAVIOUR:**

- Operate within the rules and spirit of the sport and teach your players to do the same.
- Display control, respect, and professionalism to all involved with the sport. This includes opponents, coaches, officials, administrations, parents, and spectators. Encourage your players to do the same.
- Show concern and caution towards sick and injured players. Follow the advice of a physician when determining whether an injured player is ready to recommence training or competition. Any physical contact with a young person should be appropriate to the situation.
- Respect the rights, dignity and worth of every person regardless of their gender, ability, cultural background or religion.

## **PARENTS/SPECTATORS CODE OF BEHAVIOUR:**

- Support all efforts to remove verbal and physical abuse from sporting activities.
- Respect official's decisions and teach children to do likewise.
- Show appreciation for volunteer coaches, without them your child could not participate.
- Respect the rights, dignity and worth of every person regardless of their gender, ability, cultural background, or religion.
- Condemn the use of violence in any form, whether it is by spectators, coaches, officials, or players.
- Show respect for your team's opponents without them there would be no game.
- Do not use foul language, sledge or harass players, coaches or officials.
- Applaud good performance and efforts from all individuals and teams. Congratulate participants on their performance regardless of the game's outcome.